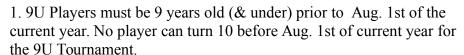
9U Football Tournament Rules





- 2. Birth Certificate is required before any player can participate and all Birth Certificates must have a notary seal and signature if Certificate is a copy not an original. All Birth Certificates will be put in a team folder and inspected with roster before Official weigh in. (Folder will remain with the team and must be available upon request)
- 3. An opposing Coach may request any Birth Certificate at any time.
- 4. All players will be officially weighed before their first game and the following restrictions apply:
- a. No over-all weight limits for any Midwest Sports Classics tournaments.
- b. 9u tournament: 105 pounds and under may line up and play any position.
- c. 9u tournament: 105.1 pounds and over may only play offensive/defensive line "tackle to tackle only." 105.1 pounds and over may not line up in the offensive backfield, as a wide receiver, or at the end of the offensive line in an eligible receiver position; furthermore, such player may not carry, receive, or advance the ball on any fumble, interception, or special teams play.
- d. Player of any weight may kick on extra points or field goals but not advance ball if play gets muffed.
- e. Players may remove all equipment for weigh in.
- f. Players over maximum ball carrier weight will have a sticker placed on their helmet.
- g. If player removes/loses stripe on helmet player will have to weigh in again etc.
- h. Any player with a sticker on helmet who receives possession of the football be it a fumble, interception etc. may not advance the ball. The ball will be whistled dead at the point of possession.
- 5. Defensive linemen (tackle to tackle) must be in a 3 or 4 point stance. Def. Ends may stand up (must be on outside eye of tight end or tackle in an unbalance).
- 6. Continuous clock if lead is 24 or more points. Forfeit is a 7-0 score.
- 7. Playing rules: All games shall be played under Illinois High School Association Rules with the following exceptions:
- a. Extra Points worth 1 point if run/pass from the 3 yard line. Worth 2 points if run/pass from the 10 yard line. If goal posts are available on all fields 1 point for run/pass and 2 points for kick. Rush is live.
- b. No Punting: 30 yards given for punt. 10 second run off time.
- c. No kickoffs for 9u. Ball starts play at the 30-yard line to begin each half and after scores. (Note: 9u may kick if both teams agree)
- d. Games consist of four, eight-minute quarters and a eight-minute half-time. (35 second play clock)
- e. Team may use own ball (K2) and ball must pass referee inspection.
- 8. Players may only participate in one age division in tournament.
- 9. Visitor team to provide the following: 1 adult to assist with running the clock and 1 adult to assist with the chain crew.
- 10. Home team to provide the following: 2 adults to assist with the chain crew and 1 adult to assist with the clock.
- 11. Adult admission and student admission will be charged. Players, cheerleaders and kids under 5 free.
- 12. Have Fun!!!

Note: If a team does not show up for their assigned game, they will receive a forfeit and no refunds will be given.